

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
English	Narrative The Way Home For Wolf Non-fiction: Information text	Narrative: Fairy tales with a twist Non-fiction instructional writing linked to Christmas craft. Poems on a theme.	Narrative: The Owl who was afraid of the dark Non-fiction: persuasive adverts Recount		Narrative: The Storm Whale Linked with Dear Greenpeace	Narrative: Aladdin Persuasion
Guided reading	Various texts in Guided Reading Workshop			Whole Class Reading: Town Mouse, Country Mouse by Libby Walden & Richard Jones (fables)	Whole Class Reading: Marv and the Mega- Robot by Alex Falase- Koya (action)	Whole Class Reading: Genie and Teeny Make a Wish by Steven Lenten (fantasy)
Maths	Place value Addition and subtraction	Addition and subtraction Shape	Money Multiplication and division	Multiplication and division Length and height Mass, capacity and temperature	Fractions Time	Statistics Position and direction
Science	Habitats	Micro Habitats	Uses of everyday materials	Life cycles and health	Plant growth	Making connections
Hist/Geog	Geog Would you prefer to live in a hot or a cold place?	Hist How was school different in the past?	Geog Why is our natural world wonderful?	Hist How did we learn to fly?	Geog The coast	Hist What is a monarch?
Art/DT	Art Craft and design: Map it out	DT Structures: Baby bear's chair	Art Painting and mixed media- life in colour	DT Mechanisms- fairground wheel	Art Sculpture and 3d- clay houses	DT Mechanisms- making a moving monster
PSHE	Family and relationships	Health and wellbeing	Safety and the changing body	Citizenship	Economic wellbeing	Transition

Computing	Computing systems and networks – What is a computer	Programming 1 – Algorithms and debugging	Computing systems and networks 2: Word processing	Programming 2: Scratch Jr	Creating media – Stop motion	Data Handling – International space station
Music	Pulse, rhythm and pitch	Playing in an orchestra	Inventing a Musical Story	Recognising different sounds	Exploring improvisation	Our big concert
Computing	Computing systems and networks – What is a computer?	Programming 1 – Algorithms and debugging	Computing systems and networks 2: Word processing	Programming 2: Scratch Jr	Creating media – Stop motion	Data Handling – International space station
PE	Fundamental Movement Skills & Gym Striking and Fielding games	Fundamental Movement Skills: Bouncing Balls Net and Wall games	Fundamental Movement Skills: Kicking Gymnastics	Dance OOA: The Great Outdoors	Playground Games Dance	Athletics & End of Key Stage One Assessment
Religion and World views	Why do we need to give thanks?	What do candles mean to people?	How do we know some people have a special connection to God?	What is a prophet?	How do some people talk to God?	Where do some people talk to God?